### Cryptography - Day 3

**Defining Security** 

# Review

#### **XOR Operation**

• XOR is a binary "exclusive or" operation that is represented by ⊕

• Suppose  $A = a_1 \dots a_n$  and  $B = b_1 \dots b_n$  then  $A \oplus B = C$  where  $C = c_1 \dots c_n$  such that  $c_i = 0$  if  $a_i = b_i$  and  $c_i = 1$  if  $a_i \neq b_i$ .

#### **XOR** Operation

• Suppose *A* = 1001 0010 and *B* = 0000 1110

A ⊕ B = 1001 0010
 ⊕ 0000 1110
 1001 1100

#### Byte-wise shift cipher

- $\mathcal{M} = \{ \text{strings of bytes} \}$
- Gen: choose uniform byte  $k \in \mathcal{K} = \{0, ..., 255\}$
- $Enc_k(m_1...m_t)$ : output  $c_1...c_t$ , where  $c_i := m_i \oplus k$
- $Dec_k(c_1...c_t)$ : output  $m_1...m_t$ , where  $m_i := c_i \oplus k$

#### Example

- Say plaintext is "Hi" and key is 1111 0001
- "Hi" = 0x48 69 = 0100 1000 0110 1001
- XOR with "Hi" with the key
- 0100 1000 0110 1001 ⊕
  1111 0001 1111 0001
  = 1011 1001 1001 1000=0xB9 98=unprintable

### Byte-wise Vigenère cipher

- The key is a string of bytes
- The plaintext is a string of bytes
- To encrypt, XOR each character in the plaintext with the next character of the key

– Wrap around in the key as needed

• Decryption just reverses the process

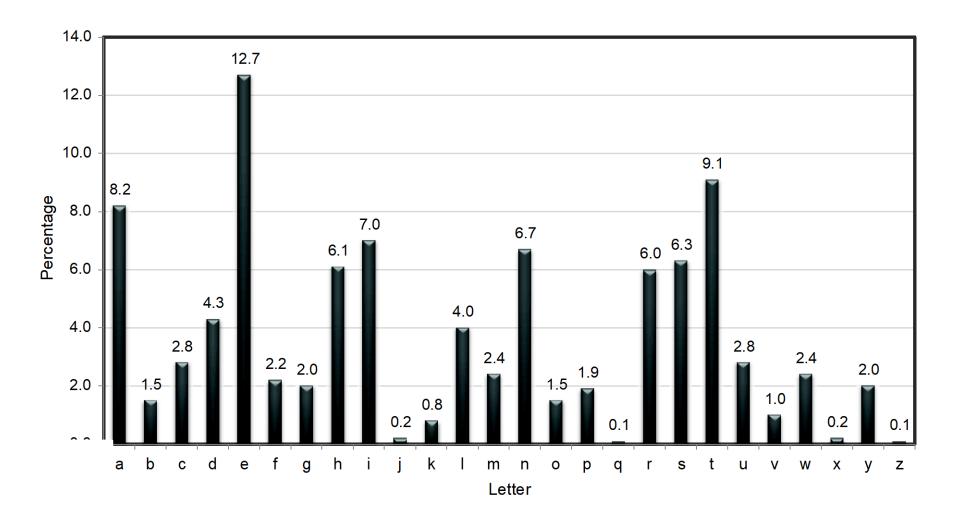
#### Example

- Say plaintext is "Hello!" and key is 0xA1 2F
- "Hello!" = 0x48 65 6C 6C 6F 21
- XOR with 0xA1 2F A1 2F A1 2F
- 0x48 ⊕ 0xA1
  - $-0100\ 1000 \oplus 1010\ 0001 = 1110\ 1001 = 0xE9$
- Ciphertext: 0xE9 4A CD 43 CE 0E

#### Attacking the (variant) Vigenère cipher

- Two steps:
  - Determine the key length
  - Determine each byte of the key

#### Using plaintext letter frequencies



#### Useful observations

- Only 128 valid ASCII chars (128 bytes invalid)
- 0x20-0x7E printable
- 0x41-0x7a includes upper/lowercase letters
  - Uppercase letters begin with 0x4 or 0x5
  - Lowercase letters begin with 0x6 or 0x7

### Determining the key length

- Let p<sub>i</sub> (for 0 ≤ i ≤ 255) be the frequency of byte i in general English text
  - I.e., p<sub>i</sub> =0 for i < 32 or i > 127
  - I.e.,  $p_{97}$  = frequency of 'a'
  - The distribution is far from uniform

# Determining the key length

- If the key length is N, then every N<sup>th</sup> character of the plaintext is encrypted using the same "shift"
  - If we take every N<sup>th</sup> character and calculate frequencies, we should get the p<sub>i</sub>'s in permuted order
  - If we take every M<sup>th</sup> character (M not a multiple of N) and calculate frequencies, we should get something close to uniform

# Determining the key length

- Assume length is k
- For key length k, tabulate  ${\rm q_0},$  ...,  ${\rm q_{255}}$  and compute  $\Sigma$   ${\rm q_i}^2$ 
  - If close to uniform,  $\Sigma q_i^2 \approx 256 \cdot (1/256)^2 = 1/256$
  - If a permutation of  $p_i$ , then  $\Sigma q_i^2 \approx \Sigma p_i^2$ 
    - Could compute  $\Sigma p_i^2$  (but somewhat difficult)
    - Key point: will be much larger than 1/256
- Compute  $\Sigma~{\rm q_i}^2$  for each possible key length, and look for maximum value

# Determining the i<sup>th</sup> byte of the key

- Assume the key length N is known
- Look at every N<sup>th</sup> character of the ciphertext, starting with the i<sup>th</sup> character
  - Call this the i<sup>th</sup> ciphertext "stream"
  - Note that all bytes in this stream were generated by XORing plaintext with the same byte of the key
- Try decrypting the stream using every possible byte value B

- Get a candidate plaintext stream for each value

# Determining the i<sup>th</sup> byte of the key

- Could use {p<sub>i</sub>} as before, but not easy to find
- When the guess B is correct:
  - Frequencies of lowercase letters (as a fraction of all lowercase letters) should be close to known English-letter frequencies
    - Tabulate observed letter frequencies q'<sub>0</sub>, ..., q'<sub>25</sub> (as fraction of all lowercase letters)
    - Should find Σ q'<sub>i</sub> p'<sub>i</sub> ≈ Σ p'<sub>i</sub><sup>2</sup> ≈ 0.065, where p'<sub>i</sub> corresponds to English-letter frequencies
    - In practice, take B that maximizes  $\Sigma q'_i p'_i$

#### Defining secure encryption

# Crypto definitions (generally)

- Security guarantee/goal
  - What we want to achieve and/or what we want to prevent the attacker from achieving

- Threat model
  - What (real-world) capabilities the attacker is assumed to have

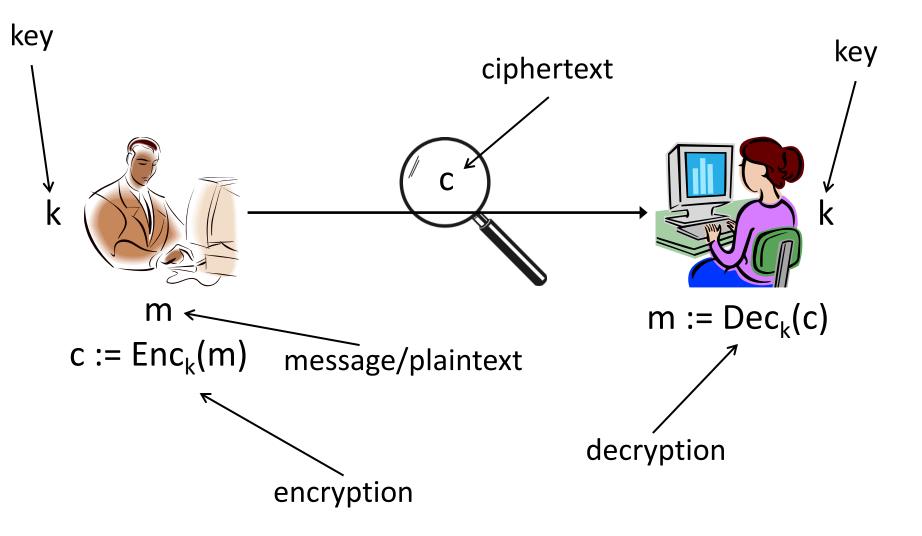
### Recall

- A *private-key encryption scheme* is defined by a message space *M* and algorithms (Gen, Enc, Dec):
  - Gen (key-generation algorithm): generates k
  - Enc (encryption algorithm): takes key k and message  $m \in \mathcal{M}$  as input; outputs ciphertext c

 $c \leftarrow \text{Enc}_k(m)$ 

 Dec (decryption algorithm): takes key k and ciphertext c as input; outputs m.
 m := Dec<sub>k</sub>(c)

#### Private-key encryption



### Threat models for encryption

- Ciphertext-only attack obtain only ciphertext
- Known-plaintext attack obtain ciphertext with some knowledge of the message
- Chosen-plaintext attack obtain encryptions of chosen messages
- Chosen-ciphertext attack obtain decryptions of chosen ciphertext

### Goal of secure encryption?

 How would you define what it means for encryption scheme (Gen, Enc, Dec) over message space *M* to be secure?

- Against a (single) ciphertext-only attack

### Secure encryption?

• "Impossible for the attacker to learn the plaintext from the ciphertext"

- What if the attacker learns 90% of the plaintext?

### Secure encryption?

- "Impossible for the attacker to learn any character of the plaintext from the ciphertext"
  - What if the attacker is able to learn (other) partial information about the plaintext?
    - E.g., salary is greater than \$75K